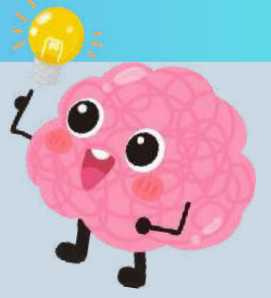


Clickable Wireframe App Prototype Workflow



01



Plan Prototype

- Outline the screens and interactions you want to include in your prototype.
- Sketch a rough layout of each screen.

02



Set Up Slides

- Open PowerPoint and create a new presentation.
- Use each slide to represent a different screen or state in your prototype.

03



Design Screens

- Use shapes, text boxes, images, and icons to design each screen.
- Keep the design simple and focus on the layout and functionality.

04



Add Interactivity

- Hyperlinks/Action Button: Select the object you want to make interactive. Right-click and choose "Hyperlink".
- This could be done by adding "Action Buttons" from the shape menu as well.

05



Create Navigation

- Add navigation buttons (e.g., "Next," "Back," "Home") to each slide using shapes or images.
- Link these buttons to the appropriate slides using hyperlinks or action settings.

06



Test Prototype

- Go to the "Slide Show" tab and start the presentation from the beginning.
- Click through your prototype to test the interactions and navigation.

07



Refine & Iterate

- Based on your testing, make any necessary adjustments to the design or interactions.
- Repeat the testing process until you are satisfied with the prototype.