Basic Facts (+/-) Assessment Charts and Lesson Booklet

Based on strategies from John Van de Walle's book, "Elementary and Middle School Mathematics: Teaching developmentally"

Developed by Jeannie DeBoice & Liz Jackson in SD62 (Sooke)

- 1. Progress charts
- 2. Class tracking sheets
- 3. Lessons

Use the 'test' cards (no icons) to check a student's mastery.

Highlight the known facts on the "My Progress" chart.

Assign the next cards for the student to practice: start with 'icon' cards (with pictures) then non-icon cards (test cards.)

Go through the strategies in this order:

- 1. Addition 'Anchors'
- 2. Subtraction 'Anchors'
- 3. Addition 'Using Anchors'
- 4. Subtraction 'Using Anchors'

BLM's for cards are available from Jeannie DeBoice (jdeboice@uvic.ca

Cards printed on card stock and pre-cut available from Comox School District Print Shop. Link to catalog p. 25: **Addition & Subtraction Flash Cards**

2 ½" x 3 ¼", Printed on coloured bristol (Created by Jeannie DeBoice from Sooke School District)



https://printshop.comoxvalleyschools.ca/apps/pages/catalogue

My Progress Chart for Addition								Name:						
+	0	1	2	3	4	5	6	7	8	9	10			
0	0	1	2	3	4	5	6	7	8	9	10			
1	1	2	3	4	5	6	7	8	9	10	11			
2	2	3	4	5	<u>6</u>	7	8	9	10	11	12			
3	3	4	5	6	7	<u>8</u>	9	10	11	12	13			
4	4	5	<u>6</u>	7	8	9	<u>10</u>	11	12	13	14			
5	5	6	7	<u>8</u>	9	10	11	<u>12</u>	13	14	15			
6	6	7	8	9	<u>10</u>	11	12	13	<u>14</u>	15	16			
7	7	8	9	10	11	<u>12</u>	13	14	15	<u>16</u>	17			
8	8	9	10	11	12	13	<u>14</u>	15	16	17	<u>18</u>			
9	9	10	11	12	13	14	15	<u>16</u>	17	18	19			
10	10	11	12	13	14	15	16	17	<u>18</u>	19	20			
ANCHORS: +0/0+ +1/1+ +2/2+ Doubles +10/10+							<u>USING ANCHORS:</u> Make Ten (9's) Make Ten (8's) Doubles +1 2-apart Doubles							

Name:

								18-8	18-9	18-10
							17-7	17-8	17-9	17-10
						16-6	<u>16-7</u>	16-8	16-9	16-10
					15-5	<u>15-6</u>	<u>15-7</u>	15-8	15-9	15-10
				14-4	<u>14-5</u>	<u>14-6</u>	<u>14-7</u>	14-8	14-9	14-10
			13-3	<u>13-4</u>	<u>13-5</u>	<u>13-6</u>	<u>13-7</u>	13-8	13-9	13-10
		12-2	<u>12-3</u>	<u>12-4</u>	<u>12-5</u>	<u>12-6</u>	<u>12-7</u>	12-8	12-9	12-10
11-0	11-1	11-2	<u>11-3</u>	<u>11-4</u>	<u>11-5</u>	<u>11-6</u>	<u>11-7</u>	11-8	11-9	11-10
10-0	10-1	10-2	10-3	10-4	10-5	10-6	10-7	10-8	10-9	10-10
9-0	9-1	9-2	9-3	9-4	9-5	9-6	9-7	9-8	9-9	
8-0	8-1	8-2	8-3	8-4	8-5	8-6	8-7	8-8		
7-0	7-1	7-2	7-3	7-4	7-5	7-6	7-7			
6-0	6-1	6-2	6-3	6-4	6-5	6-6				
5-0	5-1	5-2	5-3	5-4	5-5					
4-0	4-1	4-2	4-3	4-4						
3-0	3-1	3-2	3-3							
2-0	2-1	2-2								
1-0	1-1									

Anchors: Zero (-0; =0) -1 -2 Doubles I-apart/2- apart Parts of 10 -10/=10

Using Anchors:

-9 -8

Back Down Thru 10

Class List for Div.____: Addition Strategy Mastery

Name:	Gr.	+0	+1	+2	Doubles	+10/10+	Make 10 (+9)	Make 10 (+8)	Dbles +1	2-apart doubles	Strat. Selection

NOTE: Highlight initial assessment in YELLOW; highlight subsequent progress in a DIFFERENT COLOUR

Class List for Div.____: Subtraction Strategy Mastery

Name:	Gr.	-0/=0	-1	-2	Doubles	1 & 2 apart	Parts of 10	-10/ =10	-9	-8	Back Down
	_										

NOTE: Highlight initial assessment in YELLOW; highlight subsequent progress in a DIFFERENT COLOUR

Awesome Addition and



Created by Jeannie DeBoice & Liz Jackson

based on John Van de Walle's book, "Teaching Student-Centered Mathematics"

Before you begin to teach Basic Facts...

- It is critical that you always introduce a new concept (addition, subtractions) through a *real-life* problem.
- Work through several real-life, concrete problems involving the concept with as much real-life materials as you can.
- Then, to consolidate these concepts, begin to work with ten-frames (or other manips.)
- Finally, and most importantly, a child must stay at the semi-abstract level until they show they are ready to move on to the cards with icons.
 How will I know when they're ready???

What to look for/how to check... (best done one-on-one)

- Child is using the counters, but is answering without moving them (i.e., build 8 & 5, but answers '13' without moving 2 counters over to the 8 to make a ten.)
- Try using the cards and see how they do. If theystruggle at all, bring out the ten-frame saying, "Your brain just needs more time building it." (May use cards & real ten-frames together.)
- Have child close his eyes to visualize the tenframe and 'move counters in his mind'.

Addition *Anchor* Strategies: +1/+2

- Start with a real-life problem: "You have 5 cookies and Mom gives you 1 more. How many do you have?" AND "You have 1 cookie and Mom gives you 5 more.
- Build numbers 1 20 on a double ten-frame, say 8 in one colour, adding 1 in another colour.

- Ask: "How much is 8 and 1?" Write 8+1=9 and 9=8+1
- Remind them how this connects to '1 more than'
- Move to icon cards when you see that they are beginning to answer before adding the counter in.
- When full mastery of +1/1+ is shown, start again with +2/2+







- Start with a real-life problem: "Mom gives you 5 cookies and then she gives you no more. How many do you have?" (For some children, this is a hard concept!)
- Build numbers 1 20 on a double ten-frame. Ask,
 "How much is _____ and 0?"

- Record 10+0 = 10 and 10 = 10 +0
- Write the equations

- 0 + 6 = ____ & have them solve it on the double tenframe.
- Help them come to the generalization that +0 doesn't change the number.



Doubles



Use a G'Nizer/Part-Whole mat:

- Build 5 in each of the two small sections.
- Ask students to push both 5's up. "How much is there all together?"
- Ask: "How do you know without counting?"
- "What in our world is 5 & 5?" (our fingers!)
- Collect objects representing doubles and put them up on a bulletin board with the addition equations on strips beside each item.

 Connect the objects (e.g., egg carton, spider) to the icons on the cards and say:

"6+6 is the 'egg carton double' – how much is 6 + 6?"

The idea is to get them to visualize or even go over to the real thing...**not** to count the eggs in the picture!

Always relate back to the bulletin board of Doubles in your classroom.



+10/10+



- Use double ten-frames and 2coloured counters.
- Have students build 10 on the top ten-frame in one colour and 5 on the bottom ten-frame in another colour.
- Record '10 and 5 is ___'
- Ask: "How many is 10 and 5?"
- Watch: some may just know, some may count on and some may count all.

Our aim is to help kids see the *pattern* - not count.

- Do this for about 5 equations, the stop and ask: "Do you see a pattern?" Circle the '+5' and the '5' in 15.
- Repeat for 5 more equations, but this time put 10 on the bottom frame & write '8+10='
- Redo this lesson another day, doing all the equations in order from +1 to +9

Subtraction Anchor Strategies: -1/-2

- Start with a real-life problem: "You have 5 cookies and you give your sister 1. How many do you have now?"
- Build numbers 1-20 on a double ten-frame. Ask: "How much is _____ take away 1?" Write 10-1=9
- Remind them how this connects to '1 less than'.

- Move to icon cards when you see evidence that they are beginning to answer before moving the counter away.
- When full mastery of -1 is shown using the symbol cards, start again with -2.
- *Some children will do this easily, while others will need a longer time with manips – hence the need to **individualize**.

-0/=0

- Start with a real-life problem: "You have 5 cookies and you give zero to your sister. Now how many do you have?" (For some children, this is a hard concept!)
- Build numbers 1-20 on a double ten-frame. Ask: "How much is ____take away 0?"
- Write 10-0 = 10 and 10= 10-0



- Help them come to the generalization that -0 doesn't change the number.
- For **=0**, start with 1-20 on the ten-frame, then create a story where all are subtracted. "How many have we got left?"
- Finally, write the equations 9-0=___ and
- 9-9=___on the board. Students solve on the ten-frame.

Subtraction Doubles



Use a G'Nizer:

- Build 6 & 6 in 2 different colours on G'Nizer.
- Turn it so 12 (in the large section) is across the top.
- Have students show 12-6 by pulling 6 down into one section. Ask: "How much is left?" "How do you know that without counting?"
- Connect this to the Doubles icon of the egg carton and say: "An egg carton has 12 eggs. What if 6 were gone? How many are left? How do you know?"



Continue with other Doubles.

1 & 2 apart



- This is a great time to introduce the *other* concept of subtraction as *difference*.
- Have student build 10 on their ten-frame.
- Say: I had 10 cookies and gave my sister 9. How many are left? What's the *difference?*"
- Record "10-9" on the board. Have them solve on the tenframe.

- Now say: I had 10 stuffies. My sister had 9. What's the difference between my number of stuffies and hers?"
- Ask: "How far apart are 10 & 9?"
- Make the connection between the ten-frame and the number line (ex. 10-9=1 and 10 & 9 are one apart one the number line.)
- In a later lesson, repeat for 2apart.

Parts of 10 -10/=10



Parts of 10:

- You will have done 're-naming' ten on the G'Nizer. Review this first with the students. ("Show me 10 is 1 & 9, 2 & 8...")
- **TIP:** Set G'Nizer up with counters in 2 rows of 5 – like a tenframe!
- Relate these ideas to the tenframe by building 10, then ask: "What is 10-4? What's the other part of 10?"

-10/=10

- Have students build a teen number (14) on a double tenframe.
- Record on the board.
- Now add "-10 = ___" and ask: "What's the quickest, easiest way to take off 10?" Most will wipe off the ten-frame.
- Do all the teens minus 10.
- Now write '14-4=__' and ask: "What's the quickest, easiest way to take off 4?"
- Do all the teens minus a single digit.



+9/+8



Note: do +9 lesson first. Later do +8 lesson.

- Use a double ten-frame.
- Build 9 with one colour and 6 with another colour.
- Say: "6+9 isn't very friendly. Which number is really close to 10? Can we make 9+6 more friendly? (TIP: Have students put the rest of their counters away – otherwise, some may dip into the pot for a counter, making the 9 into a 10 but changing the value of the equation!)

- Most will take one from the 6 to make the 9 into a 10.
- *Using 2 colours really shows how 9+6 = 10+5
- Record 9+6 = 10+5 on the board and ask: Is this true? Can we write this?
- Show this equation on a 'number scale' to 'prove' the equality (also covering the algebra outcome!)



Doubles +1



- Have students lay out 6 yellow counters while you do the same on the Doc Cam.
- Have them arrange them into 2 parts (symetrically)
- Ask: "How much? What double is this?"
- Cover the Doc Cam and add 1 red to one the groups of 3.

- Click the overhead on and say: "Can you still see the double? How can we figure out how much there is now without counting?"
- Have them show 3 + 4 in the same way, with 1 red counter added to the double 3.
 3 + 3 = 6

So 3 + 4 = 7

2-apart Doubles



- Have students lay out a group of 3 and a groups of 5 in the same colour side by side.
- Ask: "How far apart are these numbers?"
- May help to look on a number line to see that they are 2 apart.
- Say: "When we add 2apart numbers, there is a double hiding *between* these 2 numbers."

- Have children (and you model on overhead) move one from the larger set and give it to the smaller set.
- Ask: "What double is that?"
- Write 3 + 5 = 4 + 4

Showing it of the number scale can reinforce this idea:





-9/-8



(Note: Do -9 lesson first. Do -8 in a later lesson.)

- Have students use a double ten-frame while you build on overhead.
- Have them build a teen number (14).
- Ask: "What's the quickest, easiest way to take off 9?" (8?)
- Have students discuss their strategy with a partner. See if partner did it the same was they did.

Be prepared for at least 2 different ways:

- Some will take off 9 (8) right out of the full tenframe.
- Others will clear off the smaller frame (4) then take the rest (5) from the full ten-frame.
- Scribe both ways on chart paper to keep for reference.

Back down thru 10

- Use a double ten-frame.
- Have students build a teen number between 11 16. (say 14)
- Ask: "What's the quickest, easiest way to take off 5?"
- Have students discuss with a partner to check who does it the same as they did.
- Do the others (see underlined facts of the assessment sheet.)

Be prepared for at least 2 different ways:

- Some will take off all of the lower frame (4) and one more from the 10.
- Others will take the 5 right out of the full ten-frame.
- For the most part, the more straight forward way is the first one.
- Scribe both (all!) ways on a chart to keep for reference.

Strategy Selection Practice

- Once a child has shown mastery of these strategies, they need to practice *retrieving* them.
 Otherwise, they won't use them automatically.
- Children us the Strategy Selection Boards in pairs. They shuffle the 'test cards' and turn one over.
- First they tell which strategy they'd use to solve the addition or subtraction, then they place the card in that solve and solve it.