"Multiplication and Division Facts: The Road to Automaticity"

- 1. Progress Charts highlight strategies student has mastered.
- 2. Assessment forms Assess each section seperately: Anchors first.
- 3. Lessons Booklet teach lessons to whole class and/or small group.
- 4. Cards to copy students progress through cards at their own rate.

x	0	1	2	3	4	5	6	7	8	9	10
0	0	0	0	0	0	0	0	0	0	0	0
1	0	1	2	3	4	5	6	7	8	9	10
2	0	2	4	6	8	10	12	14	16	18	20
3	0	3	6	9	12	15	18	21	24	27	30
4	0	4	8	<u>12</u>	16	20	24	28	32	36	40
5	0	5	10	15	<u>20</u>	25	30	35	40	45	50
6	0	6	12	<u>18</u>	<u>24</u>	30	36	42	48	54	60
7	0	7	14	21	<u>28</u>	35	<u>42</u>	49	56	63	70
8	0	8	16	<u>24</u>	<u>32</u>	40	<u>48</u>	<u>56</u>	64	72	80
9	0	9	18	27	36	45	54	63	72	81	90
10	0	10	20	30	40	50	60	70	80	90	100
*Comm	*Commutative Property: All italic facts are 'flips' of the facts to the left of the Squares. ANCHORS: x 0/0x x 1/1x x 2/2x x 10/10 x 5/5x *Commutative Property: All italic facts are 'flips' of the facts to the left of the Squares. STRATEGIES: x 9/9x Use What You Know Halving & Doubling Squares } Break It Up										

My Progress Chart for Multiplication

Name:

									90÷9	90÷10
								80÷8	81÷9	80÷10
							70÷7	72÷8	72÷9	70÷10
						60÷6	63÷7	64÷8	63÷9	60÷10
					<u>50÷5</u>	54÷6	56÷7	56÷8	54÷9	<u>50÷10</u>
				40÷4	<u>45÷5</u>	48÷6	49÷7	48÷8	<u>45÷9</u>	40÷10
			30÷3	36÷4	<u>40÷5</u>	42÷6	42÷7	<u>40÷8</u>	36÷9	30÷10
		20÷2	27÷3	32÷4	<u>35÷5</u>	36÷6	<u>35÷7</u>	32÷8	27÷9	20÷10
10÷0	10÷1	18÷2	24÷3	28÷4	<u>30÷5</u>	<u>30÷6</u>	28÷7	24÷8	18÷9	10÷10
9÷0	9÷1	16÷2	21÷3	24÷4	<u>25÷5</u>	24÷6	21÷7	16÷8	9÷9	
8÷0	8÷1	14÷2	18÷3	<u>20÷4</u>	<u>20÷5</u>	18÷6	14÷7	8÷8		
7÷0	7÷1	12÷2	<u>15÷3</u>	16÷4	<u>15÷5</u>	12÷6	7÷7			
6÷0	6÷1	<u>10÷2</u>	12÷3	12÷4	<u>10÷5</u>	6÷6				
5÷0	5÷1	8÷2	9÷3	8÷4	<u>5÷5</u>					
4÷0	4÷1	6÷2	6÷3	4÷4						
3÷0	3÷1	4÷2	3÷3							
2÷0	2÷1	2÷2								
1÷0	1÷1									

Anchors: ÷0

÷1/=1 ÷2/=2 ÷10/=10

<u>÷5/=5</u>

<u>Strategies:</u>

÷9

squares

Think multiplication!

Multiplication Facts:

What's **your** quickest, easiest way to find these answers without your fingers?

Name:		Date:	
Anchors 0, 1 & 2:	in 1 minute		
5x0=	3x1=	2x2=	0x9=
2x4=	7x2=	5x9=	10x0=
6x1=	1x4=	2x7=	4x2=
8x2=	2x6=	1x8=	2x3=

Anchors 5 & 10:	Anchors 5 & 10: in 1 minute					
4x5=	9x5=	5x3=	8x5=			
6x10=	10x8=	5x5=	10x7=			
3x10=	5x2=	5x6=	5x8=			
5x5=	7x5=	4x10=	9x10=			

Break It Up:	in 1 minute		
4x3=	3x3=	3x6=	7x9=
6x4=	8x4=	4x4=	9x6=
9x8=	4x7=	6x6=	8x8=

Division Facts:

What's **your** quickest, easiest way to find these answers without your fingers?

Name:		Date:	
Think Anchors 0	, 1, & 2: in 1 minute		
5÷0=	3÷1=	4÷2=	9÷0=
8÷2=]4÷7=	5÷5=	10÷0=
6÷6=	4÷1=	14÷2=	8÷4=
16÷8=	6÷1=	8÷1=	6÷3=

Think Anchors 5 & 1	Think Anchors 5 & 10: in 1 minute						
20÷5=	80÷10=	15÷3=	40÷5=				
50÷10=	45÷5=	25÷5=	35÷7=				
20÷10=	10÷2=	30÷6=	40÷8=				
45÷5=	35÷5=	70÷10=	90÷10=				

Think Multiplication:	_ in 1 minute		
12÷3=	20÷4=	18÷6=	49÷7=
24÷4=	21÷7=	16÷4=	42÷6=
56÷8=	24÷8=	36÷6=	64÷8=

Strategies for Multiplication Facts

ANCHORS (x0/0x, x1/1x, x2/2x, x10/10x): Anchors are the easiest ones for students to learn first. (x1), the (x2) and (x10) will build the foundation for the next 2 strategies: Use What You Know & Break It Up.

x1/1x: (<u>Identity Factor</u>) Students should see x1 is the **identity factor**, simply reflecting the other factor, showing its *identity*.

x2/2x: (**Doubler**) Students should see **x2** as 'doubling'. Remind them they learned the doubles in Primary grades, and how 4 + 4 = 2x4

x10/10x: (<u>'Tack on the zero'</u>) Students should see how x10 is like x1 but goes up by a decade. Don't' let them say you just 'add' a zero! Adding a zero doesn't' affect the answer, but **tacking on** a zero does! The best way to teach this is through arrays - Compare an array of 1x9 to one that's 10x9. See how much bigger the second one is (10 times bigger, of course).

USE WHAT YOU KNOW (x5/5x and x9/9x):

X5/5x: NOTE – ONCE 5'S ARE MASTERED, THEY ARE ALSO CONSIDERED'ANCHORS', as they are needed in Break It Up strategy. Students may be able to efficiently count by 5's so quickly, they don't need special study of the x5's. However, if they can't, they can think **x10 cut in half** (of course, exploring this first with arrays)

5x6 = 10x6 cut in half

x9/9x: Students can use their anchor of x10 (what they know) with their knowledge of arrays. For example:

10 x 5= 50, so 9 x 5 is one less row of 5.

BREAK IT UP (including Squares): This strategy handles <u>all</u> the rest of the facts, including squares. It will also be the basis of teaching multi-digit multiplication, so its' worth doing deeply and well!

Starting the Fact Cards: Strategies for Multiplication Facts

- The following pages are possible lessons to help your students understand the strategies on the multiplication cards.
- Not every lesson needs to be done with every student! Some will only need to be done 1-1 with a student who struggles with that strategy (especially the earlier ones – x0, x1, x2)
- Some strategies can be done with the whole group but you don't have to wait for the whole group to be at that place with the cards.
- Some teachers like students to keep a record of each strategy by gluing the arrays they cut into a notebook.

The Multiplication Strategies: x0/0x



- Start with a real-life problem: "Pop comes in 6-packs, but you have no packs (0x6). How much pop do you have?" AND "You have 6 bags to fill with candy, but you have no candy! (6x0) How much candy is in the bags?"
- (For a few children, this is a hard concept, so you'll most likely work 1-1 with them, not the whole class.

- *The whole class should have experienced this idea in context, in lessons previous to this fact mastery practice.)
- Help them come to the generalization that x0/0x is always zero.

x1/1x

- Start with a real-life problem: "You put 5 cookies on each plate and you have just one plate. How many cookies? (1x5). How many do you have?"
- AND "You have 1 cookie on each plate and 5 plates. (5x1)How many cookies do you have?"

- Move to icon cards when you see evidence that they are beginning to answer without the models/context.
- *Some children will do this easily – others will need a longer time with manips – hence the need to individualize.
- Be sure to refer to the large multiplication chart you are building in your classroom – notice how 1x6 (1 by 6) and 6x1 (6 by 1) are related (to cut the work in half!)

- 2. Assessementoforms 3. Lessons Booklet 4 Contro opy 5 Contro opy 5
- Lead a discussion about things that come in two's – eggs (2x6) spider legs (2x4) wheels on a transporter (2x18)
- If students have used the addition/subtraction cards, these will be familiar to them as 'Doubles'
- Connect to arrays: have students cut different 2x arrays to relate to the previous real images.
- Have students cut all the 2x arrays and glue them onto the large class chart.
- It's also important to turn the array to show x2 to connect to the 'flip'. (You may want to have the 'flips' cut out of pink paper & glue them on to the chart.)

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Doubles!



Double 4 is the spider double: 4 legs on each side. 4 + 4 = 8

Double 5 is the hand double: 5 fingers on each hand. 5 + 5 = 10

Double 6 is the egg carton double: 2 rows of 6 eggs. 6 + 6 = 12



8 + 8 = 16

3 + 3 = 6

Double 9 is the 18-wheeler double: 9 + 9 = 18















9 wheels on each side.



X10/10x

- This is a good place to use 'Strings'. Strings are a series of facts that relate to each other and get kids talking about more strategies. (From Fosnot & Dolk Kit, "Investigating Multiplication & Division")
- Write up one fact at a time on chart paper & ask students: "How did you solve that?"
- Have large grid paper arrays cut of each fact & ready onto glue on the chart paper.



- 4x10 "How did you solve this?" (If students say, "I just added a zero to the 4", put 0+4=4 and ask "How did you get 40? Did you really add a zero? 40 has 4 tens, doesn't it? Can we find them?
- 10x4, 5x10, 10x5
- 10x9, 9x10, 10x7, 7x10
- Now have students cut & glue up the arrays for the 10x (10 by) row on the large group mult. chart

1. I regreee enance



2. Assessment forms

3. Lessons Booklet

. Cards to copy



 Another 'String': (have these arrays ready to post on chart paper titled 'x5/5x')

x5/5x

- 2x5,5x2, 4x5, 5x4, 5x5
- Ask: "How did you solve these? What makes them easy/friendly?"
- "How can you use what we've done to help with the following questions?"
- 4x6 "Which fact have we already done that would help with this one?" (4 by 5 with one more row of 4 to show 4 by 6.
 Sketch the new row onto the array.)
- This is the beginning of developing the distributive principle, or 'Break It Up':

 $4x6 = (4x5) + (4 \times 1) = 24$



- Using another string, get the students thinking about the distributive principle again, as a strategy to help them solve x9 facts.
- Post these facts, 1 at a time, and have the x10 arrays prepared (you'll draw on these to solve the x9 facts)

- 10x4, "How can you use 10x4 to help you solve 9x4?" (Take off a row of 4)
- 10x8, 9x8
- 10x9, 9x9
- 10x7, 7x9, 6x9.
- Draw, with a felt pen, their thinking of how to use the x10 arrays to solve the other x9 problems.
- Students cut & glue all the 9x facts on the 9x row on the large group multiplication chart.



Multiplication Fact Strategy Sheets

Instructions:

- Test yourself on the "Anchors" (yellow) (x0, x1, x2, x10). When you can do these in 3 seconds or less, **highlight these facts** on your Progress sheet.
- Cut out and practice the "Use What You Know" cards (x5 & x9). Practice, test, highlight on yo Progress sheet.
- Work through "Break It Up" strategies. Cut out arrays, showing your strategy through cutting the array further.
- Glue these parts to the cards. on the sheet.
- Label your thinking beside the parts of the array.
- Write the answer on the back, directly behind the array.
- When the sheets of one colour are complete, cut the cards apart & practice the facts until you have the answer in 3 seconds or less.
- Have a friend test you.
- Ask your teacher for the written test.
- Highlight those facts if you have mastery. Move on to the next set.



X Anchors: put answers on the back, cut apart & study.



IX Anchors



2x/XZ Anchors



2x/X2 Anchors



10x/XID Anchors



10x/XID Anchors







BREAK IT UP strategy: 1. Cut the array for the fact. 2. Break it into 2 'friendly' pieces.

3. Glue the 2 pieces on the card.

- 4. Label the 2 pieces to show your strategy.

5. Write the answer on the back.

6. Chop up the cards and practice!



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